Master of Science Circular Innovation and Sustainability



Bern University of Applied Sciences - School of Architecture, Wood and Civil Engineering - School of Agricultural, Forest and Food Sciences - Business School

Module Title	Digitalization and sustainability
Code	MCCf243
Degree Programme	Master of Science - Circular Innovation and Sustainability
ECTS Credits	3
Workload	 90 hours 12 hours contact teaching 4 hours ConverStations 30 hours ConverStation preparation (in groups) 40 hours report writing (in groups and individual) 4 hours excursion
Module Coordinator	Name: Dr. Jan Bieser Email: <u>jan.bieser@bfh.ch</u> Address: BFH - Institut for Public Sector Transformation Brückenstrasse 73, 3005 Bern
Lecturers	 <u>Prof. Dr. Matthias Stürmer</u>; Business School Further guest lecturers from industry sector
Entry Requirements	None
Learning Outcomes and Competences	 Competencies After completing the module, students will be able to: explain the positive and negative impacts of digitalization and ICT on sustainable development and the SDGs and know current research and initiatives from the industry; explain the environmental and social effects of manufacturing, using, and disposing of digital hardware and know solutions to these challenges; comprehend the theoretical background and know practical examples of how innovative digital applications pose opportunities and threats for environmentally-friendly and socially-just societies; explain the problems of privatization of the digital space and know how to provide access to digital knowledge in the form of open-source software, open data, and open content. Outcomes After completing the module, students will be able to: critically assess the positive and negative environmental and social impacts of hardware and software; derive and prioritize recommendations to align the development, production and use of digital products and services with sustainable development; effectively communicate and discuss their knowledge, findings,

Module Content	 Due to the COVID-19 pandemic, the use of digital products and services has accelerated even faster than expected, in both work and personal life. For example, more than ever, people use videoconferencing systems and cloud services to work from home, order products online, and access an endless selection of videos and music tracks via streaming platforms. The use of digital products and services offers unique opportunities to create greener and more just societies. For example, streaming platforms replace the production and transport of physical media and working from home reduces CO₂-intensive commuting. The Global e-Sustainability Initiative estimated that digital technology could avoid up to 20% of global GHG gas emissions by 2030. However, on a societal perspective, environmental impacts continue to increase despite advancing digitalization. Reasons for this include: The production, use, and disposal of digital hardware and software cause high resource and energy consumption as well as emissions. For example, the French Think Tank the Shift Project estimated that video streaming alone generates over 300 megatons of CO₂ globally per year, more emissions than the entire country of Spain. The use of digital products and services stimulates economic growth and consumption that cause environmental burdens. One explanation for this is that, compared to their analogue predecessors, digital products and services are faster, more convenient, easier to access, always available, and often free or were cheap.
	often free or very cheap. Thus, digital technologies are no silver bullet for achieving the Sustainable Development Goals. Their potential to contribute to greener and more just societies must be systematically exploited. Students of this course will acquire the competencies required to critically assess the impact of innovative digital technologies on the environment and
	society and derive measures to align digitization with sustainable development. As digital services have penetrated all areas of life and economic sectors, these competencies are required in all industries. Throughout the course, students work in teams of 2-3 students on an applied problem in the field of digitalization and sustainability. Students may select the topic for their group work from a given list or develop their own in
	 consultation with the lecturers. Exemplary topics are: How much electricity is required to develop and train ChatGPT or other Generative AI models? How much electricity is used by data centres, and how can it be reduced? What are the positive/negative social impacts of smartphone production? Is online shopping more or less sustainable than conventional shopping? How can videoconferencing be used to avoid CO₂ emissions caused by business travel? Will self-driving vehicles reduce or increase car travel and CO₂ emissions? How can artificial intelligence help in tackling climate change? How can ICT contribute to empowering small local producers? How can ICT provide opportunities for education in the Global South?
	At two lecture dates, the students present their intermediate results to each other in the form of so-called ConverStations. During ConverStations, students learn about the work of other groups and receive feedback on their work. An excursion to a data centre in Bern including a guided tour is also part of the lecture.
Teaching / Learning Methods	 Contact-teaching Case study/examples Interactive group work among students ConverStation (interactive and rotating group presentations) Guest lectures Excursion

Assessment of	Final report (100%)
Learning Outcome	The final grade is based on two components:
	 Coherence of the whole report: one grade per group (30%) Individual report sections: one grade per student (70%)
	Additional bonus points can be earned through the ConverStations.
	If a student receives the overall grade of 3.5, the grade can be improved by revising the report according to the module coordinator's feedback. In this case, the maximum grade that can be obtained with the improvement is 4.
Conditions of assessment repetition	In case of failure, students can either:
	 Realise a new assignment defined by the module coordinator at next re-examination period. Retake the full module the next time it is offered.
	NB: in MSc CIS, failed modules can only be repeated once!
Format	 Contact-teaching: 2 lessons per week for 5 weeks ConverStations: 2 lessons per week for 2 weeks 1 Excursion: On a Friday afternoon
Attendance & Compulsory session	Participation in the lectures and the excursion is highly recommended
Timing of the module	Autumn Semester
Venue	On-site
Location	Bern
Bibliography	 Introduction into the research field and conceptual work Hilty, L.M., Aebischer, B., 2015. ICT for Sustainability: An Emerging Research Field, Advances in Intelligent Systems and Computing. Springer International Publishing. https://doi.org/10.5167/uzh-110001 The footprint of digital technologies and impacts of digital applications Freitag, C., Berners-Lee, M., Widdicks, K., Knowles, B., Blair, G. S., & Friday, A., 2021. The real climate and transformative impact of ICT: A critique of estimates, trends, and regulations. Patterns, 2(9), 100340. https://doi.org/10.1016/j.patter.2021.100340 Bieser, J. C., Hintemann, R., Hilty, L. M., & Beucker, S., 2023. A review of assessments of the greenhouse gas footprint and abatement potential of information and communication technology. Environmental Impact Assessment Review, 99, 107033. https://doi.org/10.1016/j.eiar.2022.107033 Lange, S., Pohl, J., Santarius, T., 2020. Digitalization and energy consumption. Does ICT reduce energy demand? Ecological Economics 176, 106760. https://doi.org/10.1016/j.ecolecon.2020.106760 Hilty, L., & Bieser, J., 2017. Opportunities and risks of digitalization for climate protection in Switzerland. University of Zurich, Swisscom, WWF. https://doi.org/10.5167/uzh-141128 Rolnick, D., Donti, P. L., Kaack, L. H., Kochanski, K., Lacoste, A., Sankaran, K., et al., 2022. Tackling climate change with machine learning. ACM Computing Surveys (CSUR), 55(2), 1-96. https://doi.org/10.1145/3485128 Zhang, K., Schnoor, J. L., & Zeng, E. Y. (2012). E-waste recycling: where does it go from here?. Environmental Science & Technology, 46(20), 10861-10867. https://doi.org/10.1021/es303166s

	 Open source and open data Digitale Nachhaltigkeit - Nachhaltige Digitalisierung https://www.digitale-gesellschaft.ch/nachhaltigkeit/ Stürmer, M., Abu-Tayeh, G., Myrach, T., 2017. Digital sustainability: basic conditions for sustainable digital artifacts and their ecosystems. Sustainability Science 12, 247-262. <u>https://doi.org/10.1007/s11625- 016-0412-2</u>
Language	English
Links to other modules	 MCCf163 Cities and infrastructure MCCf313 Society and Technology MCCf323 Society and Environment MCCf443 Impact assessment
Last Update	May 2023